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# **aiogremlin Documentation**

***Release 0.1.0***

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*aiogremlin* is an asynchronous DSL based on the official *Gremlin-Python* GLV designed for integration with event loop based asynchronous Python networking libraries, including `asyncio`, `aiohttp`, and `tornado`. It uses the `async/await` syntax introduced in [PEP 492](#), and is therefore Python 3.5+ only.

*aiogremlin* tries to follow *Gremlin-Python* as closely as possible both in terms of API and implementation. It is released according to the [TinkerPop](#) release schedule.

Note that this *NOT* an official Apache project component, it is a *THIRD PARTY PACKAGE!*



# CHAPTER 1

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## Releases

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The latest release of *aiogremlin* is **3.3.1**.



# CHAPTER 2

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## Requirements

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- Python 3.5 +
- TinkerPop 3.2.6 +



# CHAPTER 3

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## Dependencies

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- aiohttp 2.2.5 +
- gremlinpython
- PyYAML 3.12 +



# CHAPTER 4

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## Installation

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Install using pip:

```
$ pip install aiogremlin==<tinkerpop_version>
```

For this version, a separate install of gremlinpython is required:

```
$ pip install gremlinpython==<tinkerpop_version> --no-deps
```



# CHAPTER 5

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## Getting Started

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*aiogremlin* has a simple API that is quite easy to use. However, as it relies heavily on `asyncio` and `aiohttp`, it is helpful to be familiar with the basics of these modules.

*aiogremlin* is *very* similar to Gremlin-Python, except it is all `async`, all the time.

### 5.1 Minimal Example

Submit a script to the Gremlin Server:

```
>>> import asyncio
>>> from aiogremlin import DriverRemoteConnection, Graph

>>> loop = asyncio.get_event_loop()

>>> async def go(loop):
...     remote_connection = await DriverRemoteConnection.open(
...         'ws://localhost:8182/gremlin', 'g')
...     g = Graph().traversal().withRemote(remote_connection)
...     vertices = await g.V().toList()
...     return vertices

>>> results = loop.run_until_complete(go(loop))
>>> results
# [v[1], v[2], v[3], v[4], v[5], v[6]]
```

The above example demonstrates how *aiogremlin* uses the `event loop` to drive communication with the Gremlin Server, but the **rest of examples are written as if they were run in a Python interpreter**. In reality, this isn't possible, so remember, code *must* be wrapped in a coroutine and run with the `event loop`.

## 5.2 Contribute

Contributions are welcome. If you find a bug, or have a suggestion, please open an issue on [Github](#). If you would like to make a pull request, please make sure to add appropriate tests and run them:

```
$ python setup.py test
```

In the future there will be CI and more info on contributing.

Contents:

### 5.2.1 Using aiogremlin

Before you get started, make sure you have the Gremlin Server up and running. All of the following example assume a running Gremlin Server version 3.2.4 at `ws://localhost:8182/gremlin` using the `conf/gremlin-server-modern-py.yaml` configuration:

```
$ ./bin/gremlin-server.sh conf/gremlin-server-modern-py.yaml
```

#### 5.2.1.1 Using the Gremlin Language Variant

`aiogremlin` is used almost exactly like the official Gremlin-Python, except that all operations are asynchronous. Thus when coding with `aiogremlin` coroutines and the `async/await` syntax are used in combination with an `asyncio` compatible event loop implementation (`tornado`, `ZeroMQ`, `uvloop`, etc.).

The following examples assume that you are already familiar with `asyncio`, coroutines, and the event loop. For readability, they strip away these details to focus on the syntax used by `aiogremlin`.

To create a traversal source, simply use `DriverRemoteConnection` combined with `Graph`:

```
>>> remote_connection = await DriverRemoteConnection.open(
...     'ws://localhost:8182/gremlin', 'g')
>>> g = Graph().traversal().withRemote(remote_connection)
```

In `aiogremlin`, a `Traversal` implements the Asynchronous Iterator Protocol as defined by PEP 492:

```
>>> async for vertex in g.V():
...     print(vertex)
```

Furthermore, it implements several convenience methods - `toList`, `toSet`, and `next`:

```
>>> vertex_list = await g.V().toList()
>>> vertex_set = await g.V().toSet()
>>> next_vertex = await g.V().next() # returns next result from the stream
```

`Traversal` also contains a reference to a `AsyncRemoteTraversalSideEffects` object that can be used to fetch side effects cached by the server (when applicable):

```
>>> t = g.V().aggregate('a')
>>> await t.iterate() # evaluate the traversal
>>> keys = await t.side_effects.keys()
>>> se = await t.side_effects.get('a')
>>> await t.side_effects.close()
```

Don't forget to close the `DriverRemoteConnection` when finished:

```
>>> await remote_connection.close()
```

### 5.2.1.2 Using DriverRemoteConnection

The `DriverRemoteConnection` object allows you to configure your database connection in one of two ways:

1. Passing configuration values as kwargs or a `dict` to the classmethod `open`:

```
>>> remote_connection = await DriverRemoteConnection.open(
...     'ws://localhost:8182/gremlin', 'g', port=9430)
```

2. Passing a `Cluster` object to the classmethod `using`:

```
>>> import asyncio
>>> from aiogremlin import Cluster
>>> loop = asyncio.get_event_loop()
>>> cluster = await Cluster.open(loop, port=9430, aliases={'g': 'g'})
>>> remote_connection = await DriverRemoteConnection.using(cluster)
```

In the case that the `DriverRemoteConnection` is created with `using`, it is not necessary to close the `DriverRemoteConnection`, but the underlying `Cluster` must be closed:

```
>>> await cluster.close()
```

Configuration options are specified in the final section of this document.

`DriverRemoteConnection` is also an asynchronous context manager. It can be used as follows:

```
>>> async with remote_connection:
...     g = Graph().traversal().withRemote(remote_connection)
...     # traverse
# remote_connection is closed upon exit
```

Taking this one step further, the `open` can be awaited in the async context manager statement:

```
>>> async with await DriverRemoteConnection.open() as remote_connection:
...     g = Graph().traversal().withRemote(remote_connection)
...     # traverse
# remote connection is closed upon exit
```

### 5.2.1.3 Using the driver Module

`aiogremlin` also includes an asynchronous driver modeled after the official Gremlin-Python driver implementation. However, instead of using threads for asynchronous I/O, it uses an `asyncio` based implementation.

To submit a raw Gremlin script to the server, use the `Client`. This class should not be instantiated directly, instead use a `Cluster` object:

```
>>> cluster = await Cluster.open(loop)
>>> client = await cluster.connect()
>>> result_set = await client.submit('g.V().hasLabel(x)', {'x': 'person'})
```

The `ResultSet` returned by `Client` implements the async iterator protocol:

```
>>> async for v in result_set:  
...     print(v)
```

It also provides a convenience method `all` that aggregates and returns the result of the script in a `list`:

```
>>> results = await result_set.all()
```

Closing the client will close the underlying cluster:

```
>>> await client.close()
```

#### 5.2.1.4 Configuring the Cluster object

Configuration options can be set on `Cluster` in one of two ways, either passed as keyword arguments to `Cluster`, or stored in a configuration file and passed to the `open` using the kwarg `configfile`. Configuration files can be either YAML or JSON format. Currently, `Cluster` uses the following configuration:

Key	Description	Default
scheme	URI scheme, typically ‘ws’ or ‘wss’ for secure websockets	‘ws’
hosts	A list of hosts the cluster will connect to	[‘localhost’]
port	The port of the Gremlin Server to connect to, same for all hosts	8182
ssl_certfile	File containing ssl certificate	“”
ssl_keyfile	File containing ssl key	“”
ssl_password	File containing password for ssl keyfile	“”
username	Username for Gremlin Server authentication	“”
password	Password for Gremlin Server authentication	“”
re-response_timeout	Timeout for reading responses from the stream	<i>None</i>
max_conns	The maximum number of connections open at any time to this host	4
min_conns	The minimum number of connection open at any time to this host	1
max_times_acquire	The maximum number of times a single pool connection can be acquired and shared	16
max_inflight	The maximum number of unresolved messages that may be pending on any one connection	64
message_serializer	String denoting the class used for message serialization, currently only supports basic GraphSONMessageSerializer	‘class-path’

## 5.2.2 aiogremlin API

### 5.2.2.1 aiogremlin package

#### 5.2.2.1.1 Subpackages

##### aiogremlin.driver package

###### Subpackages

##### aiogremlin.driver.aiohttp package

###### Submodules

###### aiogremlin.driver.aiohttp.transport module

```
class aiogremlin.driver.aiohttp.transport.AiohttpTransport(loop)
Bases: gremlin_python.driver.transport.AbstractBaseTransport

close()
closed
connect(url, *, ssl_context=None)
read()
write(message)
```

###### Module contents

###### Submodules

###### aiogremlin.driver.client module

Client for the Tinkerpop 3 Gremlin Server.

```
class aiogremlin.driver.client.Client(cluster, loop, *, hostname=None, aliases=None)
Bases: object
```

Client that utilizes a *Cluster* to access a cluster of Gremlin Server hosts. Issues requests to hosts using a round robin strategy.

###### Parameters

- **cluster** (*aiogremlin.driver.cluster.Cluster*) – Cluster used by client
- **loop** (*asyncio.BaseEventLoop*) –
- **aliases** (*dict*) – Optional mapping for aliases. Default is *None*

**alias** (*aliases*)

**aliases**

Read-only property

**close()**

**cluster**

Read-only property.

**Returns** The instance of `Cluster` associated with client.

**message\_serializer**

Read-only property

**submit** (*message, bindings=None*)

**coroutine** Submit a script and bindings to the Gremlin Server.

**Parameters**

- **message** – Can be an instance of `RequestMessage` or `Bytecode` or a `str` representing a raw Gremlin script
- **bindings** (`dict`) – Optional bindings used with raw Gremlin

**Returns** `ResultSet` object

## aiogremlin.driver.cluster module

**class** aiogremlin.driver.cluster.**Cluster**(*loop, aliases=None, \*\*config*)

Bases: `object`

A cluster of Gremlin Server hosts. This object provides the main high level interface used by the `aiogremlin` module.

**Parameters**

- **loop** (`asyncio.BaseEventLoop`) –
- **aliases** (`dict`) – Optional mapping for aliases. Default is `None`
- **config** – Optional cluster configuration passed as kwargs or `dict`

`DEFAULT_CONFIG = {'max_times_acquired': 16, 'ssl_password': '', 'max_conns': 4, 'p...}`

**close()**

**coroutine** Close cluster and all connected hosts.

**config**

Read-only property.

**Returns** `dict` containing the cluster configuration

**config\_from\_file** (*filename*)

Load configuration from from file.

**Parameters** **filename** (`str`) – Path to the configuration file.

**config\_from\_json** (*filename*)

Load configuration from JSON file.

**Parameters** **filename** (`str`) – Path to the configuration file.

**config\_from\_module** (*module*)

Load configuration from Python module.

**Parameters** **filename** (`str`) – Path to the configuration file.

---

**config\_from\_yaml** (*filename*)  
Load configuration from from YAML file.

**Parameters** **filename** (*str*) – Path to the configuration file.

**connect** (*hostname=None*, *aliases=None*)  
coroutine Get a connected client. Main API method.

**Returns** A connected instance of *Client<aiogremlin.driver.client.Client>*

**establish\_hosts()**  
coroutine Connect to all hosts as specified in configuration.

**get\_connection** (*hostname=None*)  
coroutine Get connection from next available host in a round robin fashion.

**Returns** *Connection*

**hosts**  
Read-only property

**classmethod open** (*loop*, \*, *aliases=None*, *configfile=None*, \*\**config*)  
coroutine Open a cluster, connecting to all available hosts as specified in configuration.

**Parameters**

- **loop** (*asyncio.BaseEventLoop*) –
- **aliases** (*dict*) – Optional mapping for aliases. Default is *None*
- **configfile** (*str*) – Optional configuration file in .json or .yml format
- **config** – Optional cluster configuration passed as kwargs or *dict*

aiogremlin.driver.cluster.**my\_import** (*name*)

## aiogremlin.driver.connection module

```
class gremlin_python.driver.protocol.AbstractBaseProtocol
class aiogremlin.driver.connection.Connection(url, transport, protocol, loop, user-
                                              name, password, max_inflight, re-
                                              sponse_timeout, message_serializer,
                                              provider)
Bases: object
```

Main classd for interacting with the Gremlin Server. Encapsulates a websocket connection. Not instantiated directly. Instead use :py:meth::*Connection.open*<*aiogremlin.driver.connection.Connection.open*>.

**Parameters**

- **url** (*str*) – url for host Gremlin Server
- **transport** (*gremlin\_python.driver.transport.AbstractBaseTransport*) – Transport implementation
- **protocol** (*gremlin\_python.driver.protocol.AbstractBaseProtocol*) – Protocol implementation
- **loop** (*asyncio.BaseEventLoop*) –
- **username** (*str*) – Username for database auth
- **password** (*str*) – Password for database auth

- **max\_inflight** (`int`) – Maximum number of unprocessed requests at any one time on the connection
- **response\_timeout** (`float`) – (optional) `None` by default

**close()**

**coroutine** Close underlying connection and mark as closed.

**closed**

Read-only property. Check if connection has been closed.

**Returns** `bool`

**message\_serializer**

```
classmethod open(url,      loop,      *,      protocol=None,      transport_factory=None,
                 ssl_context=None,      username='',      password='',      max_inflight=64,
                 response_timeout=None,      message_serializer=<class 'gremlin_python.driver.serializer.GraphSONMessageSerializer'>,      provider=<class 'aiogremlin.driver.provider.TinkerGraph'>)
```

**coroutine** Open a connection to the Gremlin Server.

**Parameters**

- **url** (`str`) – url for host Gremlin Server
- **loop** (`asyncio.BaseEventLoop`) –
- **protocol** (`(gremlin_python.driver.protocol.AbstractBaseProtocol)`) – Protocol implementation
- **transport\_factory** – Factory function for transports
- **ssl\_context** (`ssl.SSLContext`) –
- **username** (`str`) – Username for database auth
- **password** (`str`) – Password for database auth
- **max\_inflight** (`int`) – Maximum number of unprocessed requests at any one time on the connection
- **response\_timeout** (`float`) – (optional) `None` by default
- **message\_serializer** – Message serializer implementation
- **provider** – Graph provider object implementation

**Returns** `Connection`

**submit** (`message`)

Submit a script and bindings to the Gremlin Server

**Parameters** `message` (`RequestMessage<gremlin_python.driver.request.RequestMessage>`) –

**Returns** `ResultSet` object

**url**

Readonly property.

**Returns** `str` The url association with this connection.

**write** (`message`)

Submit a script and bindings to the Gremlin Server

**Parameters** `message` (`RequestMessage<gremlin_python.driver.request.RequestMessage>`) –  
**Returns** `ResultSet` object

## aiogremlin.driver.pool module

```
class aiogremlin.driver.pool.ConnectionPool(url, loop, ssl_context, username,
                                             password, max_conns, min_conns,
                                             max_times_acquired, max_inflight, response_timeout,
                                             message_serializer,
                                             provider)
```

Bases: `object`

A pool of connections to a Gremlin Server host.

### Parameters

- `url` (`str`) – url for host Gremlin Server
- `loop` (`asyncio.BaseEventLoop`) –
- `ssl_context` (`ssl.SSLContext`) –
- `username` (`str`) – Username for database auth
- `password` (`str`) – Password for database auth
- `response_timeout` (`float`) – (optional) `None` by default
- `max_conns` (`int`) – Maximum number of conns to a host
- `min_conns` (`int`) – Minimum number of conns to a host
- `max_times_acquired` (`int`) – Maximum number of times a conn can be shared by multiple coroutines (clients)
- `max_inflight` (`int`) – Maximum number of unprocessed requests at any one time on the connection

### `acquire()`

`coroutine` Acquire a new connection from the pool.

### `close()`

`coroutine` Close connection pool.

### `init_pool()`

`coroutine` Open minimum number of connections to host

### `release(conn)`

Release connection back to pool after use.

**Parameters** `conn` (`PooledConnection`) –

### `url`

Readonly property.

**Returns** `str`

```
class aiogremlin.driver.pool.PooledConnection(conn, pool)
```

Bases: `object`

Wrapper for `Connection` that helps manage tomfoolery associated with connection pooling.

**Parameters**

- **conn** (`aiogremlin.driver.connection.Connection`) –
- **pool** (`aiogremlin.driver.pool.ConnectionPool`) –

**close()**  
Close underlying connection

**closed**  
Readonly property.

**Returns** bool

**decrement\_acquired()**  
Decrement times acquired attribute by 1

**increment\_acquired()**  
Increment times acquired attribute by 1

**release()**

**release\_task** (*resp*)

**submit** (*message*)  
**coroutine** Submit a script and bindings to the Gremlin Server

**Parameters**

- **processor** (*str*) – Gremlin Server processor argument
- **op** (*str*) – Gremlin Server op argument
- **args** – Keyword arguments for Gremlin Server. Depend on processor and op.

**Returns** `aiohttp.ClientResponse` object

**times\_acquired**  
Readonly property.

**Returns** int

**write** (*message*)  
**coroutine** Submit a script and bindings to the Gremlin Server

**Parameters**

- **processor** (*str*) – Gremlin Server processor argument
- **op** (*str*) – Gremlin Server op argument
- **args** – Keyword arguments for Gremlin Server. Depend on processor and op.

**Returns** `aiohttp.ClientResponse` object

### aiogremlin.driver.protocol module

**class** `aiogremlin.driver.protocol.GremlinServerWSProtocol` (*message\_serializer*, *username*='', *password*='')  
Bases: `gremlin_python.driver.protocol.AbstractBaseProtocol`

Implementation of the Gremlin Server Websocket protocol

**connection\_made** (*transport*)

**data\_received** (*data*, *results\_dict*)

**write** (*request\_id*, *request\_message*)

```
class aiogremlin.driver.protocol.Message(status_code, data, message)
Bases: tuple

data
    Alias for field number 1

message
    Alias for field number 2

status_code
    Alias for field number 0
```

## aiogremlin.driver.provider module

```
class aiogremlin.driver.provider.Provider
Bases: object

Superclass for provider plugins

DEFAULT_OP_ARGS = {}

@classmethod get_default_op_args(processor)

class aiogremlin.driver.provider.TinkerGraph
Bases: aiogremlin.driver.provider.Provider

Default provider

static get_hashable_id(val)
```

## aiogremlin.driver.resultset module

```
class aiogremlin.driver.resultset.ResultSet(request_id, timeout, loop)
Bases: object

Gremlin Server response implemented as an async iterator.

aggregate_to
all()
close()
done
    Readonly property.

    Returns asyncio.Event object

one()
    Get a single message from the response stream

queue_result(result)
request_id
stream

aiogremlin.driver.resultset.error_handler(fn)
```

## aiogremlin.driver.server module

```
class aiogremlin.driver.server.GremlinServer(url, loop, **config)
Bases: object

Class that wraps a connection pool. Currently doesn't do much, but may be useful in the future....
```

**Parameters** `pool` (`pool.ConnectionPool`) –

**close()**  
    **coroutine** Close underlying connection pool.

**get\_connection()**  
    **coroutine** Acquire a connection from the pool.

**initialize()**

**classmethod** `open(url, loop, **config)`  
    **coroutine** Establish connection pool and host to Gremlin Server.

**Parameters**

- `url` (`str`) – url for host Gremlin Server
- `loop` (`asyncio.BaseEventLoop`) –
- `ssl_context` (`ssl.SSLContext`) –
- `username` (`str`) – Username for database auth
- `password` (`str`) – Password for database auth
- `response_timeout` (`float`) – (optional) `None` by default
- `max_conns` (`int`) – Maximum number of conns to a host
- `min_connsd` (`int`) – Minimum number of conns to a host
- `max_times_acquired` (`int`) – Maximum number of times a conn can be shared by multiple coroutines (clients)
- `max_inflight` (`int`) – Maximum number of unprocessed requests at any one time on the connection

**Returns** `GremlinServer`

**pool**  
    Readonly property.

**Returns** `ConnectionPool`

**url**

## Module contents

### aiogremlin.process package

#### Submodules

##### aiogremlin.process.graph\_traversal module

```
class aiogremlin.process.graph_traversal.AsyncGraphTraversal(graph,      traversal_strategies,
                                                               bytecode)
```

Bases: *gremlin\_python.process.graph\_traversal.GraphTraversal*

Implements async iteration protocol and updates relevant methods

**iterate()**

Iterate over results.

**next(amount=None)**

Return iterator with optionaly defined amount of items.

**nextTraverser()**

Return next traverser.

**toList()**

Reture results as list.

**toSet()**

Return results as set.

```
class aiogremlin.process.graph_traversal.AsyncGraphTraversalSource(*args,
                                                               **kwargs)
```

Bases: *gremlin\_python.process.graph\_traversal.GraphTraversalSource*

**get\_graph\_traversal\_source()**

**withRemote(remote\_connection)**

##### aiogremlin.process.traversal module

```
class aiogremlin.process.traversal.AsyncTraversalStrategies(traversal_strategies=None)
```

Bases: *gremlin\_python.process.traversal.TraversalStrategies*

**apply\_strategies(traversal)**

## Module contents

### aiogremlin.remote package

#### Submodules

##### aiogremlin.remote.driver\_remote\_connection module

```
class aiogremlin.remote.driver_remote_connection.DriverRemoteConnection(client,
    loop,
    *,
    cluster=None)
```

Bases: `object`

Remote connection to a Gremlin Server. Do not instantiate directly, instead use `DriverRemoteConnection.open()` or `DriverRemoteConnection.using()`

#### Parameters

- `client` (`aiogremlin.driver.client.Client`) –
- `loop` (`asyncio.BaseEventLoop`) –
- `cluster` (`aiogremlin.driver.cluster.Cluster`) –

`client`

`close()`

Close underlying cluster if applicable. If created with `DriverRemoteConnection.using()`, cluster is NOT closed.

`config`

```
classmethod open(url=None, aliases=None, loop=None, *, graphson_reader=None, graphson_writer=None, **config)
```

#### Parameters

- `url` (`str`) – Optional url for host Gremlin Server
- `aliases` (`dict`) – Optional mapping for aliases. Default is `None`. Also accepts `str` argument which will be assigned to `g`
- `loop` (`asyncio.BaseEventLoop`) –
- `graphson_reader` – Custom graphson\_reader
- `graphson_writer` – Custom graphson\_writer
- `config` – Optional cluster configuration passed as kwargs or `dict`

`submit` (`bytecode`)

Submit bytecode to the Gremlin Server

```
classmethod using(cluster, aliases=None)
```

Create a `DriverRemoteConnection` using a specific `Cluster`

#### Parameters

- `cluster` (`aiogremlin.driver.cluster.Cluster`) –

- **aliases** (*dict*) – Optional mapping for aliases. Default is *None*. Also accepts *str* argument which will be assigned to *g*

## aiogremlin.remote.driver\_remote\_side\_effects module

```
class aiogremlin.remote.driver_remote_side_effects.AsyncRemoteTraversalSideEffects(side_effect,
                                     client)
Bases: gremlin_python.process.traversal.TraversalSideEffects

close()
    Release side effects

get(key)
    Get side effects associated with a specific key

keys()
    Get side effect keys associated with Traversal
```

## aiogremlin.remote.remote\_connection module

```
class aiogremlin.remote.remote_connection.AsyncRemoteStrategy(remote_connection)
Bases: gremlin_python.driver.remote_connection.RemoteStrategy

apply(traversal)
```

### Module contents

#### aiogremlin.structure package

##### Submodules

#### aiogremlin.structure.graph module

```
class aiogremlin.structure.graph.Graph
Bases: gremlin_python.structure.graph.Graph

traversal(traversal_source_class=None)
```

### Module contents

#### 5.2.2.1.2 Submodules

#### 5.2.2.1.3 aiogremlin.exception module

```
exception aiogremlin.exception.ClientError
Bases: Exception

exception aiogremlin.exception.ConfigError
Bases: Exception

exception aiogremlin.exception.ConfigurationError
Bases: Exception
```

```
exception aiogremlin.exception.ElementError
    Bases: Exception

exception aiogremlin.exception.GremlinServerError(status_code, msg)
    Bases: Exception

exception aiogremlin.exception.MappingError
    Bases: Exception

exception aiogremlin.exception.ResponseTimeoutError
    Bases: Exception

exception aiogremlin.exception.ValidationError
    Bases: Exception
```

#### 5.2.2.1.4 Module contents

#### 5.2.2.2 External References

```
class gremlin_python.driver.transport.AbstractBaseTransport

class gremlin_python.driver.remote_connection.RemoteStrategy(remote_connection)

class gremlin_python.driver.request.RequestMessage(processor, op, args)

class gremlin_python.process.graph_traversal.GraphTraversal(graph,           traversal_strategies,
                                                               bytecode)

class gremlin_python.process.graph_traversal.GraphTraversalSource(graph,
                                                               traversal_strategies,
                                                               bytecode,
                                                               code=None)

class gremlin_python.process.traversal.Bytocode(bytecode=None)

class gremlin_python.process.traversal.Traversal(graph,   traversal_strategies,   bytecode)

class gremlin_python.process.traversal.TraversalSideEffects

class gremlin_python.process.traversal.TraversalStrategies(traversal_strategies=None)

class gremlin_python.structure.graph.Graph
```

# CHAPTER 6

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